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Annotation This text constitutes the revised selected papers of the 37th International Workshop on Graph-Theoretic Concepts in Computer Science, WG 2011, held in the Czech Republic, in June 2011. The 28 revised papers presented were carefully reviewed and selected from 52 submissions Includes bibliographical references and index

Graph-theoretic concepts in computer science : 37th ...

In mathematics, graph theory is the study of graphs, which are mathematical structures used to model pairwise relations between objects. A graph in this context is made up of vertices which are connected by edges. A distinction is made between undirected graphs, where edges link two vertices symmetrically, and directed graphs, where edges link two vertices asymmetrically; see Graph for more detailed definitions and for other variations in the types of graph that are commonly considered. Graphs a

Graph theory - Wikipedia

structural graph theory with algorithmic or complexity applications, computational complexity of graph and network problems, graph grammars, graph rewriting systems and graph modeling, graph drawing and layouts, computational geometry,

Welcome to WG 2019 | WG 2019

In the mathematical area of graph theory, a clique is a subset of vertices of an undirected graph such that every two distinct vertices in the clique are adjacent; that is, its induced subgraph is complete. Cliques are one of the basic concepts of graph theory and are used in many other mathematical problems and constructions on graphs. Cliques have also been studied in computer science: the task of finding whether there is a clique of a given size in a graph is NP-complete, but despite this har

Clique (graph theory) - Wikipedia

Papers are solicited describing original results on all aspects of graph-theoretic concepts in Computer Science, e.g. structural graph theory, sequential, parallel, randomized, parameterized, and distributed graph and network algorithms and their complexity, graph grammars and graph rewriting systems, graph-based modeling, graph-drawing and layout, random graphs, diagram methods, and support of these concepts by suitable implementations.

WG 2010

WG conferences aim to connect theory and applications by demonstrating how graph-theoretic concepts can be applied in various areas of computer science. The goal is to present recent results and to identify and explore directions for future research.

WG 2017

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Graph-Theoretic Concepts in Computer Science ...

The University of Leeds is proud to present 46th International Workshop on Graph-Theoretic Concepts in Computer Science. The conference will be held between the 24th-26th June 2020. The coronavirus international emergency means that unfortunately WG2020 cannot take place as intended.

WG2020 : Algorithms and Complexity

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As in previous years, the workshop aimed at uniting theory and practice by demonstrating how graph-theoretic concepts can be applied to various areas in Computer Science, or by extracting new problems from applications. The workshop was devoted to the theoretical and practical aspects of graph concepts in computer science, and its contributed talks showed how recent research results from algorithmic graph theory can be used in computer science and which graph-theoretic questions arise from ...

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